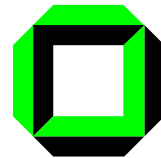




Introduction to Dynamic Logic

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- Reasoning about Programs: the DL Approach

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- Syntax and Semantics of Dynamic Logic

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Reasoning About Programs



An Example Program

α_{RM}

```
int a, b, z;
z = 0;
while (b != 0)
  { if ((b/2) * 2 == b)
    { a = 2 * a;
      b = b/2; }
    else
      { z = z + a;
        a = 2 * a;
        b = b/2; }
  }
```

Annotated Programs



The
Program

α RM
with
annotations

```
int a, b, z;  
z = 0;  
assert  $x \doteq a \wedge y \doteq b \wedge z \doteq 0$ ;  
while (b! = 0)  
  { if ((b/2) * 2 == b)  
    { a = 2 * a;  
      b = b/2; }  
    else  
      { z = z + a;  
        a = 2 * a;  
        b = b/2; }  
  }  
assert  $a * b + z \doteq x * y$  ;  
}  
assert b \doteq 0;  
assert z \doteq x * y;
```

external variable



The DL Approach



- Annotated programs use formulas within programs.

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- Dynamic Logic uses programs within formulas.

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- Annotated programs use formulas within programs.
- Dynamic Logic uses programs within formulas.
- Instead of placing annotation F after program segment α ,
- we write $[\alpha]F$ in DL.
- Example

$$\forall a, b, z, x, y \quad (x \doteq a \wedge y \doteq b \rightarrow [\alpha_{RM}] z \doteq x * y)$$

The First Proof Steps



$$\forall a, b, z, x, y \quad (x \doteq a \wedge y \doteq b \rightarrow [\alpha_{RM}] z \doteq x * y)$$

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$$\forall a, b, z, x, y \quad (x \doteq a \wedge y \doteq b \rightarrow [z = 0; \alpha_{RMwhile}] z \doteq x * y)$$

The First Proof Steps



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$$\forall a \dots (x \dot{=} a \wedge y \dot{=} b \wedge z \dot{=} 0 \rightarrow [\alpha_{RMwhile}] (b \dot{=} 0 \wedge a * b + z \dot{=} x * y))$$

A Few More Proof Steps



$\forall a \dots (x \doteq a \wedge y \doteq b \wedge z \doteq 0 \rightarrow [\alpha_{RMwhile}] (b \doteq 0 \wedge a * b + z \doteq x * y))$

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$$\forall a \dots (x \doteq a \wedge y \doteq b \wedge z \doteq 0 \rightarrow [while(b! = 0)\{body\}] b \doteq 0)$$

and

$$\forall a \dots (x \doteq a \wedge y \doteq b \wedge z \doteq 0 \rightarrow [while(b! = 0)\{body\}] a * b + z \doteq x * y)$$

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$\forall a \dots (x \doteq a \wedge y \doteq b \wedge z \doteq 0 \rightarrow [while(b! = 0)\{body\}] b \doteq 0)$ *okay*

and

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$$\forall a \dots (a * b + z \dot{=} x * y \rightarrow [body] a * b + z \dot{=} x * y)$$

$$\forall a \dots (a * b + z \dot{=} x * y \wedge (b/2) * 2 \dot{=} b \\ \rightarrow [a = 2 * a; b = b/2] a * b + z \dot{=} x * y)$$

and

$$\forall a \dots (a * b + z \dot{=} x * y \wedge (b/2) * 2 \neq b \\ \rightarrow [z = z + a; a = 2 * a; b = b/2] a * b + z \dot{=} x * y)$$

The Last Proof Steps



$$\forall a \dots (a * b + z \doteq x * y \wedge (b/2) * 2 \doteq b \\ \rightarrow [a = 2 * a; b = b/2] a * b + z \doteq x * y)$$

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$$\forall a \dots ((2 * a) * (b/2) + z + a \doteq x * y \wedge (b/2) * 2 \not\doteq b \\ \rightarrow a * b + z \doteq x * y) \quad \textit{okay} \quad \text{here } b/2 \doteq (b - 1)$$



Formal Introduction of Dynamic Logic

Syntax: Terms



Let Σ be a vocabulary (set of function - and relation symbols).

The set Term_Σ is defined as usual:

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We ignore types for simplicity.

Syntax: Formulas



The sets Fml_{Σ} of formulas and Π_{Σ} of programs are defined by mutual recursion

- If $r \in \Sigma$ is an n -place relation symbol and $t_i \in Term_{\Sigma}$ then $r(t_1, \dots, t_n)$ is in Fml_{Σ} .

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- If t_1, t_2 are terms then $t_1 \doteq t_2$ is in Fml_Σ .
- If $F_1, F_2 \in \text{Fml}_\Sigma$ then also $F_1 \vee F_2, F_1 \wedge F_2, F_1 \rightarrow F_2, \neg F_1, \forall x F_1$ and $\exists x F_1$.

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- If F is a formula in Fml_Σ and $\pi \in \Pi_\Sigma$ then $[\pi]F$ and $\langle \pi \rangle F$ are in Fml_Σ .

Syntax: Programs



- If $t \in \text{Term}_\Sigma$ and x a variable then $x = t$ is in Π_Σ .

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- If con is a quantifierfree formula in Fml_Σ and $\pi_1, \pi_2 \in \Pi_\Sigma$ then

$\text{if } (con) \{ \pi_1 \} \text{ else } \{ \pi_2 \}$

is in Π_Σ .

Kripke Structures



A DL-Kripke structure

$$\mathcal{K} = (S, \rho)$$

consists of

- a set S of states (or worlds) and
- a function ρ that maps every program π to a binary relation $\rho(\pi)$ on S .

The $\rho(\pi)$ are called called the accessibility relations.

The State Space



For a Dynamic Logic with vocabulary Σ a state $s \in S$ of any Kripke structure \mathcal{K} is a pair

$$s = (\mathcal{A}, \beta)$$

where

- \mathcal{A} is a usual first-order structure for Σ that is fixed for all of S .
- A variable assignment $\beta : Var \rightarrow A$ that determines the values of the program variables in state s

$A =$ universe of \mathcal{A} .

Semantics of DL Formulas (I)



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- $(\mathcal{A}, \beta) \models r(t_1, \dots, t_k)$ iff $(t_1^{(\mathcal{A}, \beta)}, \dots, t_k^{(\mathcal{A}, \beta)}) \in r^{\mathcal{A}}$.

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- $(\mathcal{A}, \beta) \models F$ is defined as usual for connectives for first order logic.
- $(\mathcal{A}, \beta) \models \langle p \rangle F$ iff $(\mathcal{A}, \gamma) \models F$
for at least one pair $((\mathcal{A}, \beta), (\mathcal{A}, \gamma))$ of states in $\rho(p)$

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for at least one pair $((\mathcal{A}, \beta), (\mathcal{A}, \gamma))$ of states in $\rho(p)$
- $(\mathcal{A}, \beta) \models [p]F$ iff $(\mathcal{A}, \gamma) \models F$
for all pairs $((\mathcal{A}, \beta), (\mathcal{A}, \gamma))$ of states in $\rho(p)$.

Semantics of DL Formulas (II)



- $\rho(x := s) = \{((\mathcal{A}, \beta), (\mathcal{A}, \beta[x/s^{(\mathcal{A}, \beta)}])) \mid (\mathcal{A}, \beta) \in S\}$.

Semantics of DL Formulas (II)



- $\rho(x := s) = \{((\mathcal{A}, \beta), (\mathcal{A}, \beta[x/s(\mathcal{A}, \beta)])) \mid (\mathcal{A}, \beta) \in S\}$.
- $\rho(\pi_1; \pi_2)$ consists of all pairs (β, γ) such that $(\beta, \delta) \in \rho(\pi_1)$ and $(\delta, \gamma) \in \rho(\pi_2)$ for some δ .

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- $((\beta, \gamma) \in \rho(\text{if}(F_0)\{\pi_1\} \text{ else}\{\pi_2\}))$
iff
 $\beta \models F_0$ and $(\beta, \gamma) \in \rho(\pi_1)$
or
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or
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We have simplified notation: β instead of (\mathcal{A}, β) .

Semantics of DL Formulas (III)



$$(\beta, \gamma) \in \rho(\text{while}(F_0)\{\pi\})$$

iff

there is an $n \in \mathbb{N}$ and there are states β_i for $0 \leq i \leq n$ such that

1. $\beta_0 = \beta$,
2. $\beta_n = \gamma$,
3. $\beta_i \models F_0$ for $0 \leq i < n$
4. $\beta_n \models \neg F_0$
5. $(\beta_i, \beta_{i+1}) \in \rho(\pi)$ for $0 \leq i < n$

Some DL-Tautologies



General assumption: x does not occur in π .

- $(\exists x \langle \pi \rangle F) \leftrightarrow (\langle \pi \rangle \exists x F)$

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- $(\forall x [\pi] F) \leftrightarrow ([\pi] \forall x F)$
- $(\exists x [\pi] F) \rightarrow ([\pi] \exists x F)$
- $([\pi] \exists x F) \rightarrow (\exists x [\pi] F)$ if π is deterministic

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- $(\exists x [\pi] F) \rightarrow ([\pi] \exists x F)$
- $([\pi] \exists x F) \rightarrow (\exists x [\pi] F)$ if π is deterministic
- $(\langle \pi \rangle \forall x F) \rightarrow (\forall x \langle \pi \rangle F)$

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- $(\exists x [\pi] F) \rightarrow ([\pi] \exists x F)$
- $([\pi] \exists x F) \rightarrow (\exists x [\pi] F)$ if π is deterministic
- $(\langle \pi \rangle \forall x F) \rightarrow (\forall x \langle \pi \rangle F)$
- $(\forall x \langle \pi \rangle F) \rightarrow (\langle \pi \rangle \forall x F)$ if π is deterministic

Some DL-Tautologies



General assumption: x does not occur in π .

- $(\exists x \langle \pi \rangle F) \leftrightarrow (\langle \pi \rangle \exists x F)$
- $(\forall x [\pi] F) \leftrightarrow ([\pi] \forall x F)$
- $(\exists x [\pi] F) \rightarrow ([\pi] \exists x F)$
- $([\pi] \exists x F) \rightarrow (\exists x [\pi] F)$ if π is deterministic
- $(\langle \pi \rangle \forall x F) \rightarrow (\forall x \langle \pi \rangle F)$
- $(\forall x \langle \pi \rangle F) \rightarrow (\langle \pi \rangle \forall x F)$ if π is deterministic
- $(\langle \pi \rangle (F \wedge G)) \rightarrow ((\langle \pi \rangle F) \wedge \langle \pi \rangle G)$

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- $(\forall x \langle \pi \rangle F) \rightarrow (\langle \pi \rangle \forall x F)$ if π is deterministic
- $(\langle \pi \rangle (F \wedge G)) \rightarrow ((\langle \pi \rangle F) \wedge \langle \pi \rangle G)$
- $(\langle \pi \rangle (F \wedge G)) \leftrightarrow ((\langle \pi \rangle F) \wedge \langle \pi \rangle G)$
if no free variable of F occurs in π

Further Examples



- $\langle x = 1 \rangle x \doteq 1$

always true

Further Examples



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- $[\text{while}(\text{true})\{\pi\}] \text{false}$

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Further Examples



- $\langle x = 1 \rangle x \doteq 1$

always true

- $[\text{while}(\text{true})\{\pi\}] \text{false}$

always true

- $\langle \pi \rangle \text{true}$

true if π terminates

Further Examples



- $\langle x = 1 \rangle x \doteq 1$ always true
- $[\text{while}(\text{true})\{\pi\}] \text{ false}$ always true
- $\langle \pi \rangle \text{ true}$ true if π terminates
- $\langle \pi_1 \rangle \text{ true} \rightarrow \langle \pi_2 \rangle \text{ true}$
terminates. says: if π_1 terminates then π_2



Axioms for of Dynamic Logic

Sequents



1. A *sequent* is of the form

$$\Gamma \rightarrow \Delta$$

where Γ and Δ are sequences of formulas.

2. Let $\mathcal{K} = (S, \rho)$ be a DL-Kripke structure, (\mathcal{A}, β) a state in S .

$$(\mathcal{A}, \beta) \models \Gamma \rightarrow \Delta \text{ iff } (\mathcal{A}, \beta) \models \bigwedge \Gamma \rightarrow \bigvee \Delta$$

- 3.

$$\mathcal{K} \models \Gamma \rightarrow \Delta \quad \text{iff} \quad (\mathcal{A}, \beta) \models \bigwedge \Gamma \rightarrow \bigvee \Delta \\ \text{for all } (\mathcal{A}, \beta) \in S.$$

4. A sequent $\Gamma \rightarrow \Delta$ is called *universally valid* if $\mathcal{K} \models \Gamma \rightarrow \Delta$ holds for all Kripke structures \mathcal{K} in the signature of the sequent.

Sequent Rules



A sequent rule is of the form

$$\frac{\Gamma_1 \rightarrow \Delta_1}{\Gamma_2 \rightarrow \Delta_2} \quad \text{or} \quad \frac{\Gamma_1 \rightarrow \Delta_1 \quad \Gamma'_1 \rightarrow \Delta'_1}{\Gamma_2 \rightarrow \Delta_2}$$

A sequent rule

$$\frac{\Gamma_1 \rightarrow \Delta_1 \quad \Gamma'_1 \rightarrow \Delta'_1}{\Gamma_2 \rightarrow \Delta_2}$$

is *sound* if $\Gamma_2 \rightarrow \Delta_2$ is universally valid whenever $\Gamma_1 \rightarrow \Delta_1$ and $\Gamma'_1 \rightarrow \Delta'_1$ are universally valid.

Some Sound Sequent Rules



$$1. \frac{}{\Gamma^1, A, \Gamma^1 \rightarrow \Delta^1, A, \Delta^2}$$

$$2. \frac{\Gamma, \Gamma' \rightarrow \Delta, A, \Delta'}{\Gamma, \neg A, \Gamma' \rightarrow \Delta, \Delta'}$$

$$3. \frac{\Gamma \rightarrow \Delta, A(y/x), \Delta'}{\Gamma \rightarrow \Delta, \forall x A, \Delta'} \quad \text{where } y \text{ is not free in } \Gamma, \Delta, \Delta'$$

$$4. \frac{\Gamma, A, \Gamma' \rightarrow \Delta \quad \Gamma, \Gamma' \rightarrow \Delta, A, \Delta'}{\Gamma, \Gamma' \rightarrow \Delta, \Delta'}$$

The Axiom System S_0 (1)



axiom

$$\frac{}{\Gamma, F \rightarrow F, \Delta}$$

not-left

$$\frac{\Gamma, \rightarrow F, \Delta}{\Gamma, \neg F \rightarrow \Delta}$$

not-right

$$\frac{\Gamma, F \rightarrow \Delta}{\Gamma \rightarrow \neg F, \Delta}$$

impl-left

$$\frac{\Gamma \rightarrow F, \Delta \quad \Gamma, G \rightarrow \Delta}{\Gamma, F \rightarrow G \rightarrow \Delta}$$

impl-right

$$\frac{\Gamma, F \rightarrow G, \Delta}{\Gamma \rightarrow F \rightarrow G, \Delta}$$

and-left

$$\frac{\Gamma, F, G \rightarrow \Delta}{\Gamma, F \wedge G \rightarrow \Delta}$$

and-right

$$\frac{\Gamma \rightarrow F, \Delta \quad \Gamma \rightarrow G, \Delta}{\Gamma \rightarrow F \wedge G, \Delta}$$

The Axiom System S_0 (2)



or-left

$$\frac{\Gamma, F \rightarrow \Delta \quad \Gamma, G \rightarrow \Delta}{\Gamma, F \vee G \rightarrow \Delta}$$

or-right

$$\frac{\Gamma \rightarrow F, G, \Delta}{\Gamma \rightarrow F \vee G, \Delta}$$

all-left

$$\frac{\Gamma, \forall x F, F(t/x) \rightarrow \Delta}{\Gamma, \forall x F \rightarrow \Delta}$$

where t is a ground term.

all-right

$$\frac{\Gamma \rightarrow F(c/x), \Delta}{\Gamma \rightarrow \forall x F, \Delta}$$

where c is a new constant symbol.

The Axiom System S_0 (3)



ex-right

$$\frac{\Gamma \rightarrow \exists x F, F(t/x), \Delta}{\Gamma, \rightarrow \exists x F, \Delta}$$

where t is ground term.

ex-left

$$\frac{\Gamma \rightarrow F(c/x), \Delta}{\Gamma, \exists x F \rightarrow \Delta}$$

where c is a new constant symbol.

The Axiom System S_0^{fv}



all-left

$$\frac{\Gamma, \forall x F, F(\mathbf{X}/x) \rightarrow \Delta}{\Gamma, \forall x F \rightarrow \Delta}$$

where \mathbf{X} is a new variable.

all-right

$$\frac{\Gamma \rightarrow F(f(x_1, \dots, x_n)/x), \Delta}{\Gamma \rightarrow \forall x F, \Delta}$$

where f is a new functions symbol and x_1, \dots, x_n are all free variables in $\forall x F$.

ex-right

$$\frac{\Gamma \rightarrow \exists x F, F(\mathbf{X}/x), \Delta}{\Gamma, \rightarrow \exists x F, \Delta}$$

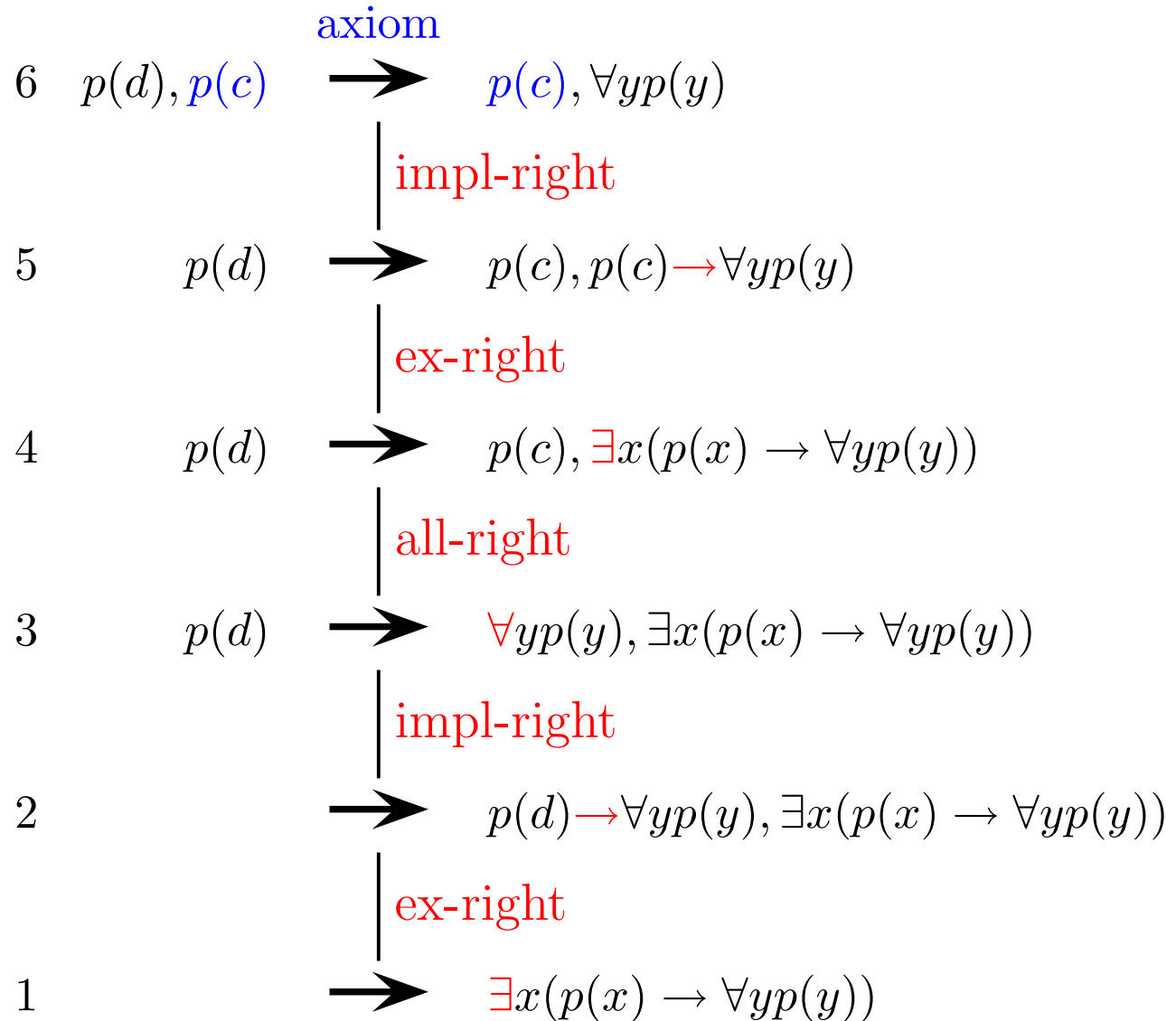
where \mathbf{X} is a new variable.

ex-left

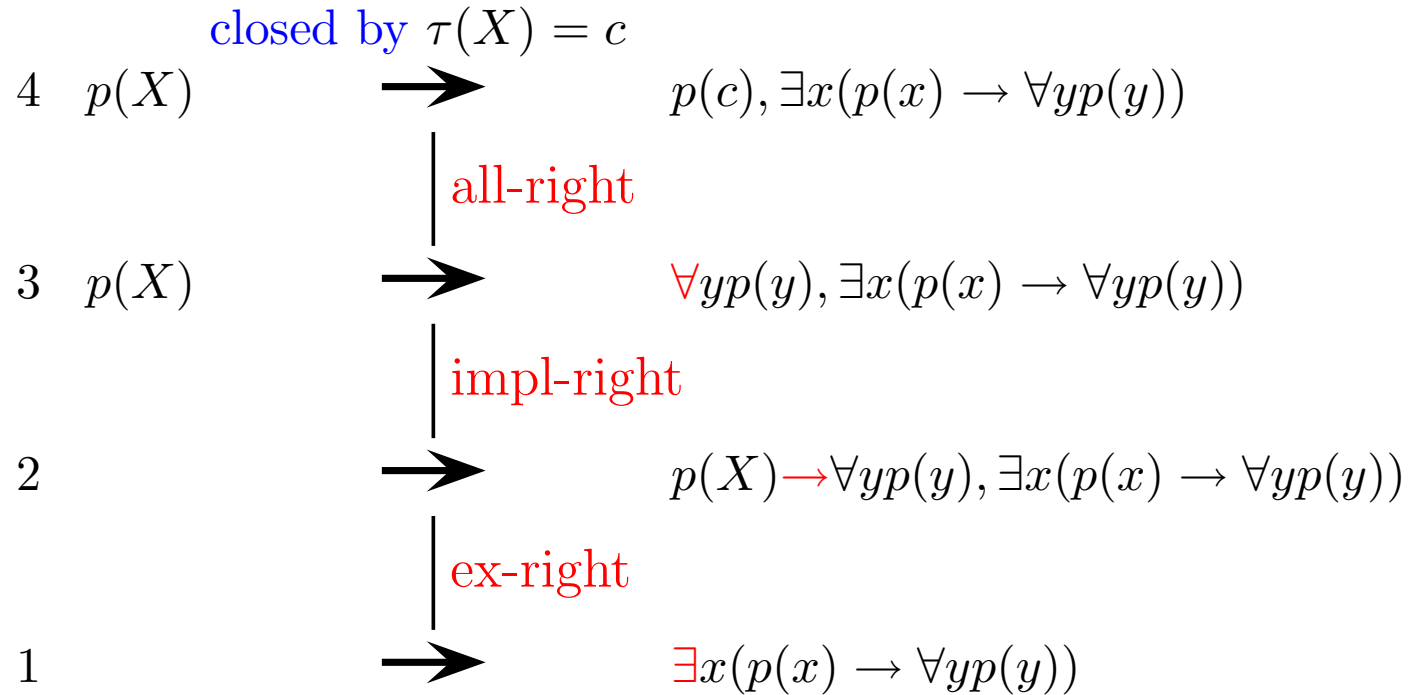
$$\frac{\Gamma \rightarrow F(f(x_1, \dots, x_n)/x), \Delta}{\Gamma, \exists x F \rightarrow \Delta}$$

where f is a new functions symbol and x_1, \dots, x_n are all free variables in $\forall x F$.

Proof in S_0



Proof in S_0^{fv}



The Assignment Rule



$$\frac{\Gamma(c/a), a \doteq t(c/a) \rightarrow F, \Delta(c/a)}{\Gamma \rightarrow \langle a = t \rangle F, \Delta}$$

where a is a variable and t a term, c a new variable.

The Assignment Rule



$$\frac{\Gamma(c/a), a \doteq t(c/a) \rightarrow F, \Delta(c/a)}{\Gamma \rightarrow \langle a = t \rangle F, \Delta}$$

where a is a variable and t a term, c a new variable.

Example

The Assignment Rule



$$\frac{\Gamma(c/a), a \doteq t(c/a) \rightarrow F, \Delta(c/a)}{\Gamma \rightarrow \langle a = t \rangle F, \Delta}$$

where a is a variable and t a term, c a new variable.

Example

$$\begin{array}{l} a * b + z \doteq x * y \wedge (b/2) * 2 \doteq b \\ \rightarrow \langle a = 2 * a; b = b/2 \rangle a * b + z \doteq x * y \end{array}$$

The Assignment Rule



$$\frac{\Gamma(c/a), a \doteq t(c/a) \rightarrow F, \Delta(c/a)}{\Gamma \rightarrow \langle a = t \rangle F, \Delta}$$

where a is a variable and t a term, c a new variable.

Example

$$\frac{c * b + z \doteq x * y \wedge (b/2) * 2 \doteq b \wedge a \doteq 2 * c \rightarrow \langle b = b/2 \rangle a * b + z \doteq x * y}{a * b + z \doteq x * y \wedge (b/2) * 2 \doteq b \rightarrow \langle a = 2 * a; b = b/2 \rangle a * b + z \doteq x * y}$$

The Assignment Rule



$$\frac{\Gamma(c/a), a \doteq t(c/a) \rightarrow F, \Delta(c/a)}{\Gamma \rightarrow \langle a = t \rangle F, \Delta}$$

where a is a variable and t a term, c a new variable.

Example

$$c * d + z \doteq x * y \wedge (d/2) * 2 \doteq d \wedge a \doteq 2 * c \wedge b \doteq d/2 \\ \rightarrow a * b + z \doteq x * y$$

$$c * b + z \doteq x * y \wedge (b/2) * 2 \doteq b \wedge a \doteq 2 * c \\ \rightarrow \langle b = b/2 \rangle a * b + z \doteq x * y$$

$$a * b + z \doteq x * y \wedge (b/2) * 2 \doteq b \\ \rightarrow \langle a = 2 * a; b = b/2 \rangle a * b + z \doteq x * y$$

A Branching Rule



$$\frac{\Gamma, F_0 \rightarrow \langle \pi_1 \rangle F, \Delta \quad \Gamma, \neg F_0 \rightarrow \langle \pi_2 \rangle F, \Delta}{\Gamma \rightarrow \langle \text{if}(F_0)\{\pi_1\} \text{ else}\{\pi_2\} \rangle F, \Delta}$$

A While Rule



$$\frac{\Gamma \rightarrow I \quad I, F_0 \rightarrow \langle \pi \rangle I \quad \Gamma, I, \neg F_0 \rightarrow F, \Delta}{\Gamma \rightarrow \langle \text{while}(F_0)\{\pi\} \rangle F, \Delta}$$



Propositional
Dynamic Logic
PDL

PDL Formulas



The sets Fml_{PDL} of formulas and Π_{PDL} of programs are defined by:

- If p is a propositional variable then

p

is in Fml_{PDL}

PDL Formulas



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 $F_1 \vee F_2, F_1 \wedge F_2, F_1 \rightarrow F_2, \neg F_1,$

PDL Formulas



The sets Fml_{PDL} of formulas and Π_{PDL} of programs are defined by:

- If p is a propositional variable then
 p
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- If $F_1, F_2 \in \text{Fml}_{PDL}$ then also
 $F_1 \vee F_2, F_1 \wedge F_2, F_1 \rightarrow F_2, \neg F_1,$
- If F is a formula in Fml_{PDL} and $\pi \in \Pi_{PDL}$ then
 $[\pi]F$ and $\langle \pi \rangle F$
are in Fml_{PDL} .

PDL Programs



- If π_0 is an atomic program then
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PDL Programs



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- If $\pi \in \Pi_{PDL}$ then

π^*

- If $\pi_1, \pi_2 \in \Pi_{PDL}$ then also

$\pi_1 \cup \pi_2$

- If $F \in \text{Fml}_{PDL}$ then

$(F?)$

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